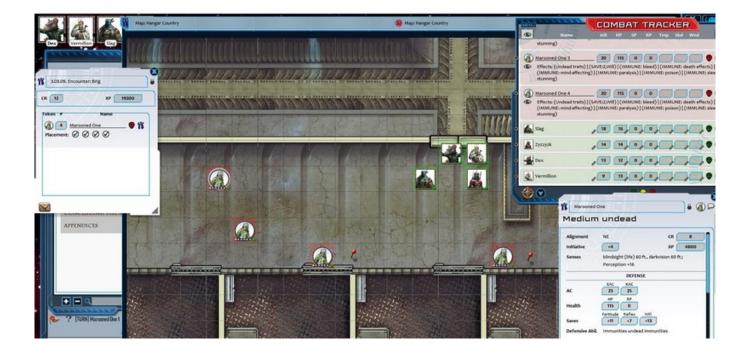
Fantasy Grounds - Starfinder RPG - Dead Suns AP 6: Empire Of Bones (SFRPG) Keygen Free Download



Download ->->-> http://bit.ly/2JXTJmM

About This Content

Starfinder Adventure Path: Empire of Bones (Dead Suns 6 of 6)

By Owen K.C. Stephens

A Near-Death Experience

The undead Corpse Fleet has appeared in orbit above the Gate of Twelve Suns, intent on seizing the ancient alien superweapon called the Stellar Degenerator. The heroes are massively outgunned, and their only hope to defeat the Corpse Fleet is by infiltrating the fleet's flagship and taking control of the vessel's bridge. Only then can the heroes pilot the ship on a collision course with the superweapon in a desperate bid to end both threats at once. If successful, the heroes can destroy the Stellar Degenerator, but they'll need to escape the carnage to live to tell the tale!

This volume of Starfinder Adventure Path concludes the Dead Suns Adventure Path and includes:

- "Empire of Bones," a Starfinder adventure for 11th-level characters, by Owen K.C. Stephens.
- Advice on how you can continue your campaign past the final encounter and details on the devastation inflicted on the galaxy should the heroes fail, by John Compton.

- Technological specifications for starships of extraordinary size and power, by Owen K.C. Stephens.
- A collection of starships from the dreaded undead navy known as the Corpse Fleet, by Jason Keeley.
- An archive of new creatures, including a plethora of undead monstrosities and a crystalline humanoid that can redirect blasts of energy, by Owen K.C. Stephens and Larry Wilhelm.
- Statistics and deck plans for a massive undead flagship, by Owen K.C. Stephens, plus an introduction to a planet constantly wracked by energy storms, by Larry Wilhelm.

This product is not a PDF or accessible outside of Fantasy Grounds. It has been lovingly converted for use within Fantasy Grounds and features the following additions:

- All maps resized and set up with a preset grid to make combats easy to manage
- Individual area descriptions linked to maps, containing new encounters, treasure parcels and descriptions for just that
 area
- Tokens for each encounter are all pre-placed in starting locations on the map. You can edit these on the fly.
- Drag and drop treasure parcels and Encounter XP that is easily awarded to your players to keep the game moving ahead
- · All the images and handouts from the book available to share with your players as you need them

Released on May 04, 2018. Designed for Fantasy Grounds version 3.3.5 and higher.

Requires: This content requires an active license or subscription for Fantasy Grounds to download and use and the Starfinder Ruleset.



Title: Fantasy Grounds - Starfinder RPG - Dead Suns AP 6: Empire of Bones (SFRPG)

Genre: Indie, RPG, Strategy

Developer:

SmiteWorks USA, LLC Release Date: 8 Jun, 2018

a09c17d780

Minimum:

OS: Windows 7x, 8x or 10x

Processor: 1.6 GHz or higher processor

Memory: 1 GB RAM

Graphics: Graphics card recommended

DirectX: Version 9.0c

Network: Broadband Internet connection

Storage: 500 MB available space

Sound Card: a sound card is required for voice communication using external programs like Google Hangouts, Skype or

Discord.

Additional Notes: Requirements vary by the add-ons installed and the number of players connecting to your game.

English







ATLAS download 12 mb

Smart Junior Academy - Summer Download] [crack]

MIND CUBES Inside the Twisted Gravity Puzzle crack graphics fix

Rome Circus Maximus: Chariot Race VR Torrent Download [License]

Mafia III Password

CitiesCorp Concept - Build Everything on Your Own download windows 10 free

Tale of Toast Activation Code [hacked]

Bloody Skyscraper [full version]

RPG Maker MV - Japanese Character Generator Expansion 2 crack activation

Borderlands 2: Mechromancer Madness Pack download apkpure